

Hunt Seat Eq-Intermediate

High Blue = 92%-100% (medals program qualification) Blue = 91% - 85% Red = 84% - 70% White = 69%-

#	Comments	Score	Danish	Placing
B+W 225	good shoulder back work to quiet hands and legs. no talking horse anxious needs work	68	W	4
Bay over the pale 232	Strong position broke @ center	80	R	2
Gray 244	good upper body position difficult in finding center rhythm horse happy	65	W	5 6
Over purple 235	work to bring legs back needs trot & when asked	79	R	3
pur 212	no talking during class wrong lead	66	W	5
pale 256	Heels down Resistant to aids Broke @ center	45	W	7
Sorrell 215	good upper body position. work to bring heels down. work for shoulder back @ center	85	B	1
211				
220				

Hunt Seat Eq-Senior

High Blue = 92%-100% (medals program qualification) Blue = 91% - 85% Red = 84% - 70% White = 69%-

#	Comments	Score	Danish	Placing
Y 321	work for stronger trot very nice rider position work for quieter leg position @ center Horse well balanced	92+	AB	31
327				
Bar 339	wrong lead work to bring shoulders back	64	W	55
Dun 335	Bring shoulders back, chin up. good leg position smooth transitions	91	B	33
Red 396	good upper body position work for quiet hands @ center horse balanced @ wall	85	B	54
Paint 317	work to bring shoulders back Solid leg position	92	HB	32
APP 220	good position well cadenced	93	HB	3

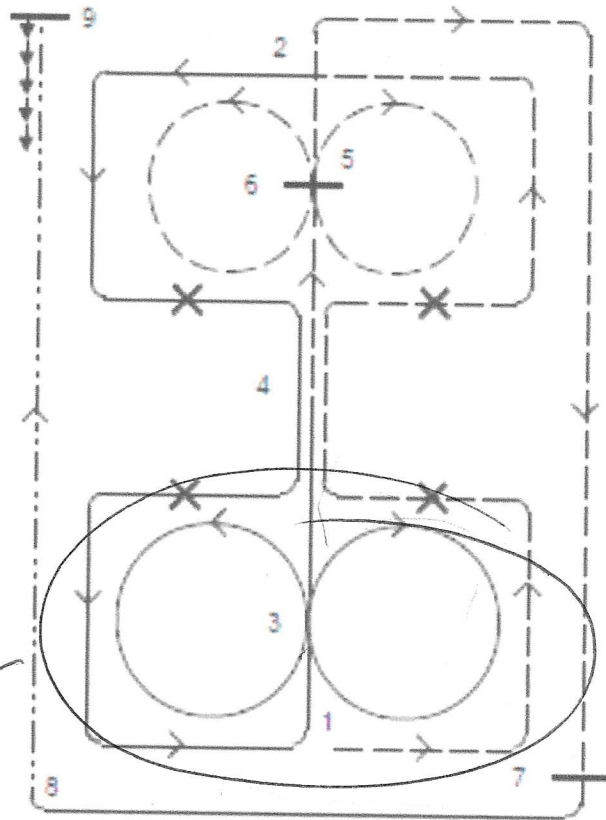
HUNT SEAT FLAT

SILVER MEDAL

PATTERN #2

Start pattern at center rail

1. Trot a serpentine with two diagonal changes.
2. Pick up canter and execute a serpentine with two simple lead changes.
3. Turn up center of arena and perform a figure eight with a simple or flying lead change.
4. Half way up the arena transition to a trot.
5. Trot a figure eight with one diagonal change.
6. Stop. Drop stirrups. Pick up a trot and track right.
7. Stop. Pick up stirrups and canter.
8. Increase speed to a hand gallop.
9. Pull up and halt (4-6 seconds). Back five steps. Return to line



first set of circles

71

Rider # 335

Comments: Nice even loops on serpentine
figure eight circles ^{not accurate} ~~in wrong spot~~
horse fidgety on stops

Medal: YES

NO

Judges Signature: _____

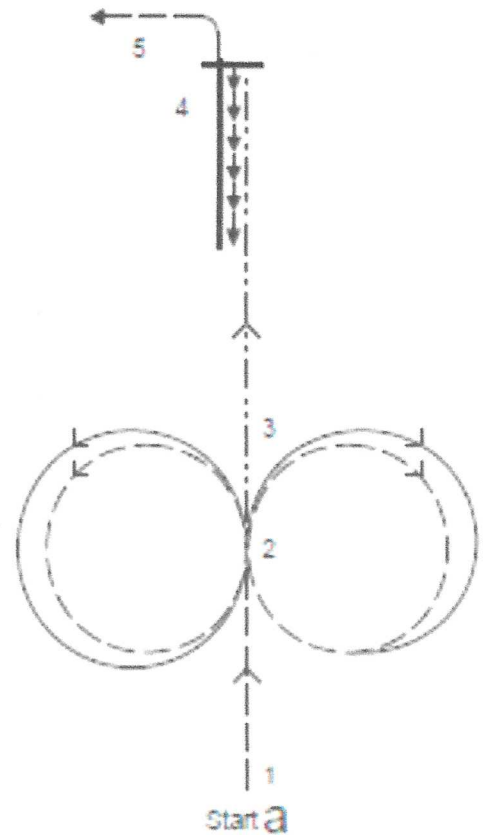
HUNT SEAT FLAT

BRONZE MEDAL

PATTERN # 2

Start pattern at center of rail.

1. Trot a figure eight showing one diagonal change.
2. Canter a figure eight demonstrating one simple change of lead.
3. Hand gallop up center and halt (4-6 seconds).
4. Back six steps then step forward.
5. Return to line at the trot.



71

Rider # 235

Comments: lots of switching of diagonals @ start

walk to bring eyes up and legs back

nice lead change

no need to look side to side before backing

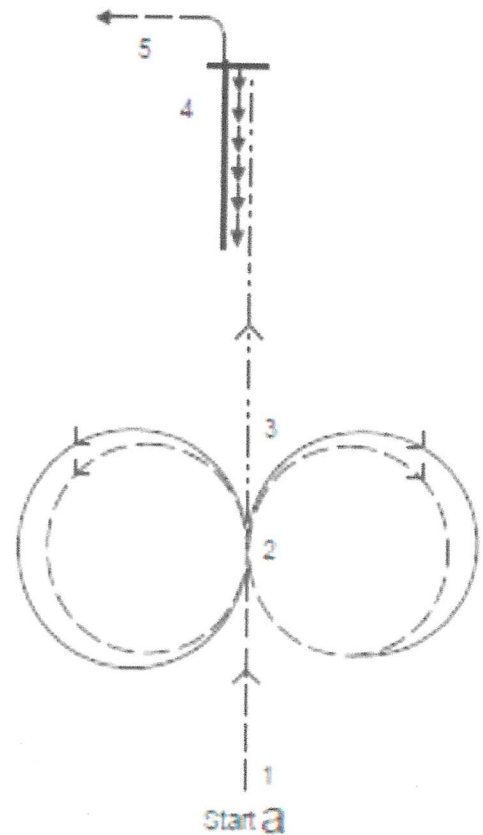
Medal: YES

NO

Judges Signature: [Signature]

Start pattern at center of rail.

1. Trot a figure eight showing one diagonal change.
2. Canter a figure eight demonstrating one simple change of lead.
3. Hand gallop up center and halt (4-6 seconds).
4. Back six steps then step forward.
5. Return to line at the trot.



71

Rider # 220

Comments: work for correct diagonals for circles

good canter transition

strong rider position

needed lead change

Medal: YES

NO

[Handwritten signature]

Judges Signature:

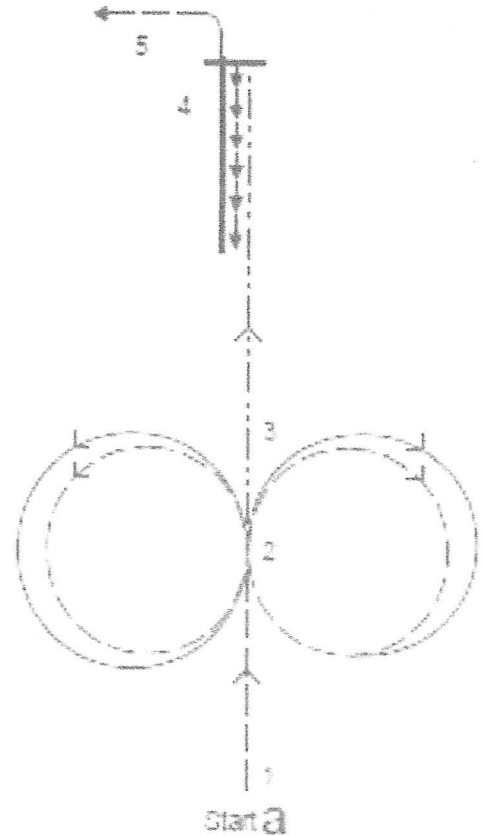
HUNT SEAT FLAT

BRONZE MEDAL

PATTERN # 2

Start pattern at center of rail.

1. Trot a figure eight showing one diagonal change.
2. Canter a figure eight demonstrating one simple change of lead.
3. Hand gallop up center and halt (4-6 seconds).
4. Back six steps then step forward.
5. Return to line at the trot.



71

Rider # 317

Comments: Balanced trot

good rider position

work for lead change to be more centered

Medal:

YES

NO

Judges Signature:

[Signature]

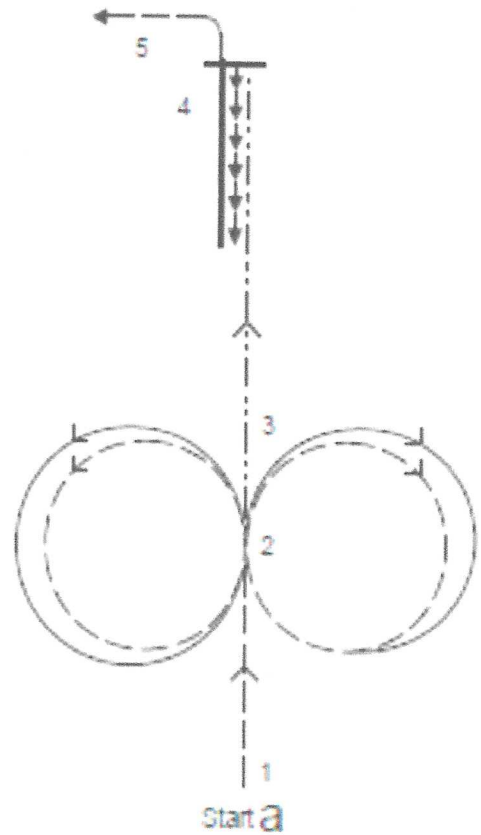
HUNT SEAT FLAT

BRONZE MEDAL

PATTERN # 2

Start pattern at center of rail.

1. Trot a figure eight showing one diagonal change.
2. Canter a figure eight demonstrating one simple change of lead.
3. Hand gallop up center and halt (4-6 seconds).
4. Back six steps then step forward.
5. Return to line at the trot.



71

Rider # 116

Comments: work for correct diagonals on circles

lack to develop canter

good rider position

Medal: YES

NO

Judges Signature: _____

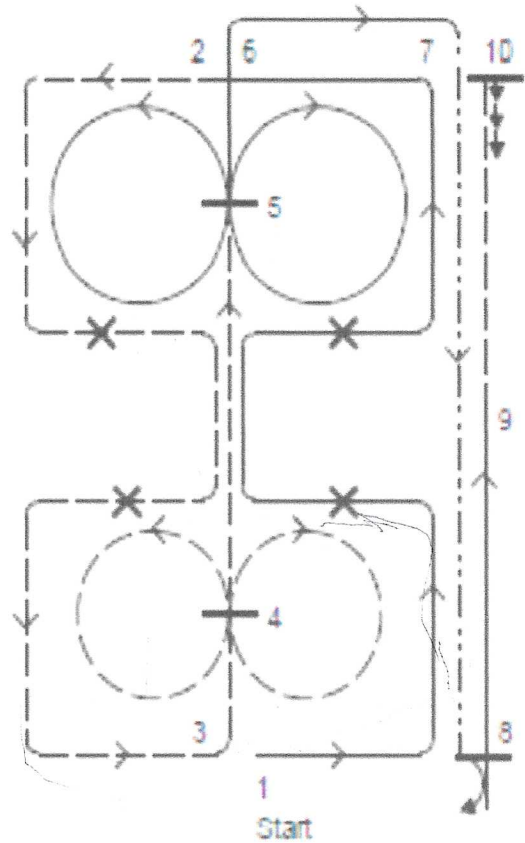
HUNT SEAT FLAT

SUPREME AWARD

PATTERN # 2

Start at center rail.

1. Canter a serpentine with two flying lead changes.
2. Trot a serpentine with two diagonal changes.
3. Turn up center and trot a figure eight with one diagonal change.
4. Stop. Drop stirrups and trot down center.
5. Stop. Pick up stirrups and canter a figure eight with one simple change.
6. Continue out of figure eight and track right.
7. Increase speed to hand gallop.
8. Pull up and halt (4-6 seconds). Execute a forehand turn to the left.
9. Pick up right lead and at halfway point transition to sitting trot.
10. Pull up and halt (4-6 seconds). Then back three steps.



70

Rider # 329

Comments: needs flying changes

strong rider position

work for stronger posting rhythm w/o irons

ft turn wrong way

Point: YES

NO

Judges Signature: [Signature]

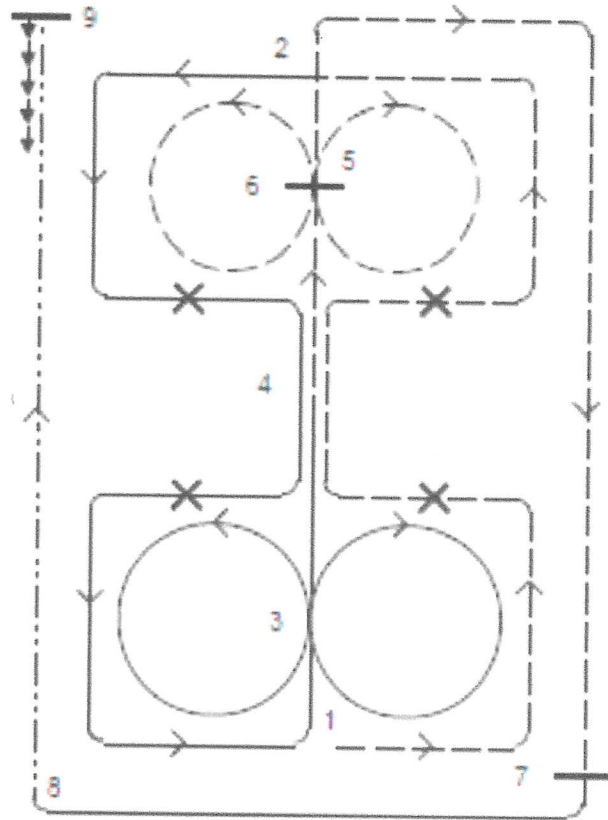
HUNT SEAT FLAT

SILVER MEDAL

PATTERN #2

Start pattern at center rail

1. Trot a serpentine with two diagonal changes.
2. Pick up canter and execute a serpentine with two simple lead changes.
3. Turn up center of arena and perform a figure eight with a simple or flying lead change.
4. Half way up the arena transition to a trot.
5. Trot a figure eight with one diagonal change.
6. Stop. Drop stirrups. Pick up a trot and track right.
7. Stop. Pick up stirrups and canter.
8. Increase speed to a hand gallop.
9. Pull up and halt (4-6 seconds). Back five steps. Return to line



71

Rider # 225

Comments: work to bring shoulders back and heels down
good job handling anxious horse.

ok posting rhythm - work to make shoulders less rigid

would like to see more of a 2pt position for hand gallop

Medal: YES

NO

Judges Signature: _____

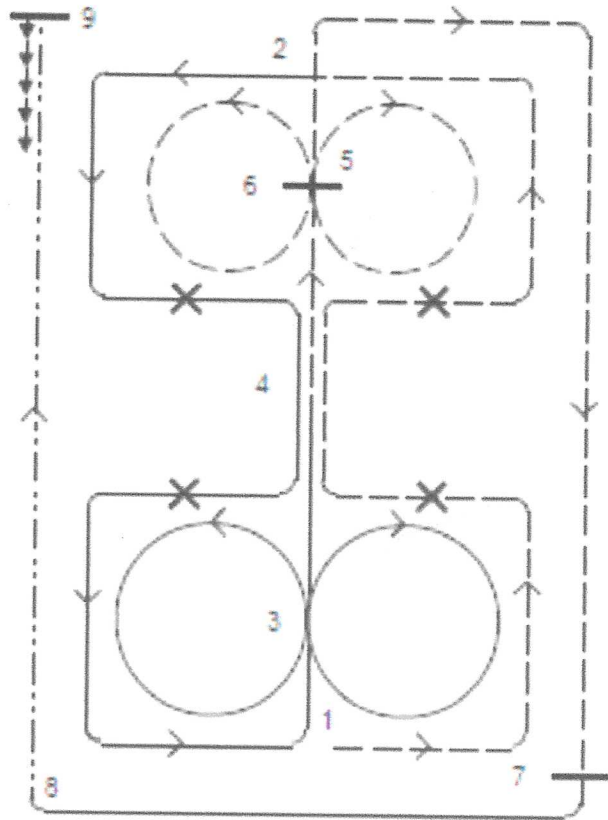
HUNT SEAT FLAT

SILVER MEDAL

PATTERN #2

Start pattern at center rail

1. Trot a serpentine with two diagonal changes.
2. Pick up canter and execute a serpentine with two simple lead changes.
3. Turn up center of arena and perform a figure eight with a simple or flying lead change.
4. Half way up the arena transition to a trot.
5. Trot a figure eight with one diagonal change.
6. Stop. Drop stirrups. Pick up a trot and track right.
7. Stop. Pick up stirrups and canter.
8. Increase speed to a hand gallop.
9. Pull up and halt (4-5 seconds). Back five steps. Return to line



71

Rider # 105

Comments: Work for horse broke on center B

good loop

work for diagonal right off start of trot

good rider position

broke @ trot - work for stronger posting rhythm w/o irons

Medal: YES

NO

Judges Signature: [Signature]